



K-2 LESSON 5

California County Superintendents Educational Services Association (CCSESA) Arts Initiative • www.ccsesaarts.org



RESOURCES

- Pre-assessment
 - “Aquarela” (video) goo.gl/3HwJjW
 - Flag of Brazil
 - “Module 19, Grades K-2, Warm-Up” tutorial video
- Elements of Music
 - “Module 19, Grades K-2, 4x4 Rhythm Game” tutorial video
 - “Canarinho da Alemanha” (video) goo.gl/iSncqw
- Cultural and Musical Exploration
 - Berimbau (video) goo.gl/QsXWvG
 - “Module 19, Grades K-2, Cultural & Musical Exploration” tutorial video
 - “Module 19, Grades K-2, ‘Xue Xua’” tutorial video

STANDARDS

2.1 Creative Expression

Sing with accuracy in a developmentally appropriate range.

3.2 Historical and Cultural Context

Sing and play simple singing games from various cultures.

3.3 Historical and Cultural Context

Describe music from various cultures.

4.1 Aesthetic Valuing

Create movements to music that reflect focused listening.

OUTCOMES

Students will...

- Demonstrate understanding of the use of **BEAT** and **DURATION** in a traditional Brazilian song by responding with developmentally appropriate movements.
- Demonstrate the traditional Capoeira rhythm using body percussion and different Brazilian (or similar) percussion instruments.

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PRE-ASSESSMENT

5 mins

NOTE: To see this warmup in action, watch the “Module 19, Grades K-2, Warm-Up” tutorial video

1. Play “Aquarela” and warm up different joints of the body based on tempo and have students count 8 beats for each joint (ankles, hips, shoulders, wrists, and neck)
 - a. Optional extension: have students repeat the process, this time moving each joint for 4 beats, then repeat once more moving each joint for just 2 beats.
2. Show students the Brazilian flag and ask them how many stars they see on the flag. Reveal the answer is 26 stars. Ask students to clap and count together up to the number 26.

ELEMENTS OF MUSIC

5 mins

NOTE: To see this activity in action watch the “Module 19, Grades K-2, 4x4 Rhythm Game” tutorial video

1. Play the 4x4 rhythm game with the students.
 - a. Ask students to tap their legs for 2 **BEATS** and cross-cross arms for 2 **BEATS**.
 - b. Moving around the class, ask each student to say their name while crossing their arms.
 - c. After the student says their name, have the entire class respond by repeating the name of the student during the next arm cross.
 - d. Continue this until every student has had a turn to say their name.
2. While playing the recording of the song “Canarinho da Alemanha,” pass each part of the berimbau around for the students to see, touch, and play. If you do not have access to a berimbau, pass around instruments you demonstrated in Lesson 4.

CULTURAL & MUSICAL EXPLORATION

7 mins

NOTE: To see this activity in action, watch the “Module 19, Grades K-2, Cultural & Musical Exploration” tutorial video.

1. Demonstrate the sounds students will need to participate in the soundscape for the story of Iaia.
 - a. Trees – rub palms together
 - b. Stars – twinkling motion with fingers while saying “blee, blee, blee, blee...”
 - c. Sun – pat thighs
2. Share the story of Iaia while students create the soundscape each time one element is mentioned (Tree, Stars, Sun).
 - a. Iaia found different instrument parts in the sugarcane fields.
 - b. She enjoyed walking around looking at birds and copying their singing.
 - c. Iaia and her friends put together the parts of the instrument to create the berimbau. (If you do not have access to a berimbau, use the video above.)
3. Share traditional percussion instruments used to play the Capoeira rhythm and demonstrate each layer of the rhythm.

NOTE: To see this activity in action, watch the “Module 19, Grades K-2, ‘Xue Xua’ Tutorial” video.

4. Share Xue Xua song.
 - a. Sing Xue Xua song in group - tell the story.

REFLECTION

3 mins

1. Ask students how they would describe this lesson using only ONE WORD.